



## Region 65 6U & 8U Specific Issues



Only One Referee – No AR, No Data Wallet, No Flags  
Print Your Name & Your Team Number on Game Card  
(6G01, 8B12, etc)

2 x 20 minute halves – clock runs through quarter break

No Offside

No Goalkeepers



No Penalty Kicks

Indirect Free Kicks Only

### 6U Special Rules

1. 5 v 5 players
2. Opponents should be at least 6 yards from the ball on free kicks

### 8U Special Rules

1. 6 v 6 players
2. Opponents should be at least 8 yards from the ball on free kicks

Keep the Game Fun, Safe & Fair

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- Ball leaves the field
  - Goal line – ball goes to team that did not kick it out
    - Attacking team takes a corner kick
    - Defending team takes a goal kick
  - Touchline
    - 6U – kick-in for team that didn't kick it out
    - 8U – Throw-in for team that didn't kick it out
      - A Goal may not be scored directly from a throw-in
      - 2) Player taking the throw-in must not be the first player to kick the ball.
      - 3) Stand facing the field
      - 4) Part of each foot on or behind the touchline, on the ground.
      - 5) Throw with both hands, from behind the head
- Foul – ball goes to the team that was fouled (Indirect Free Kick)
  - The IFK is at the spot of the foul
  - Don't call many fouls – let them play – unless it is persistent or dangerous
- Timing – 20 minute halves
  - Break for water/subs approximately 10 minutes in each half (when play stops)
  - Keep you watch running during this break – half should last exactly 20 minutes
  - Water break is 2 minuets. Halftime is 5 minutes (they'll take another 5 to be ready)

