



Region 65 6U & 8U Specific Issues

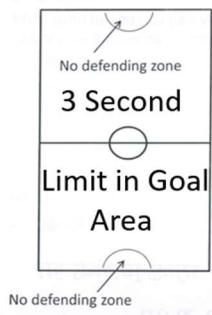
Only One Referee – No AR, No Data Wallet, No Flags
Print Your Name & Your Team Number on Game Card
(6G01, 8B12, etc)



2 x 20 minute halves – clock runs through quarter break

No Offside

No Goalkeepers



No Penalty Kicks

Indirect Free Kicks Only

6U Special Rules

1. 5 v 5 players
2. Opponents should be at least 6 yards from the ball on free kicks

8U Special Rules

1. 6 v 6 players
2. Opponents should be at least 8 yards from the ball on free kicks

Keep the Game Fun, Safe & Fair

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- Ball leaves the field
 - Goal line – ball goes to team that did not kick it out
 - Attacking team takes a corner kick
 - Defending team takes a goal kick
 - Touchline
 - 6U – kick-in for team that didn't kick it out
 - 8U – Throw-in for team that didn't kick it out
 - A Goal may not be scored directly from a throw-in
 - 2) Player taking the throw-in must not be the first player to kick the ball.
 - 3) Stand facing the field
 - 4) Part of each foot on or behind the touchline, on the ground.
 - 5) Throw with both hands, from behind the head
- Foul – ball goes to the team that was fouled (Indirect Free Kick)
 - The IFK is at the spot of the foul
 - Don't call many fouls – let them play – unless it is persistent or dangerous
- Timing – 20 minute halves
 - Break for water/subs approximately 10 minutes in each half (when play stops)
 - Keep you watch running during this break – half should last exactly 20 minutes
 - Water break is 2 minutes. Halftime is 5 minutes (they'll take another 5 to be ready)

